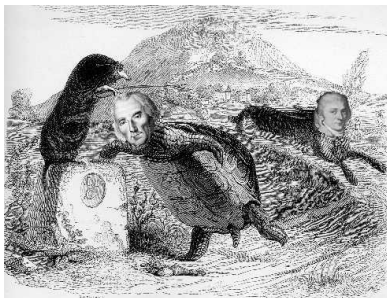


Quantile Regression Computation Outside, Inside and Proximal

Roger Koenker

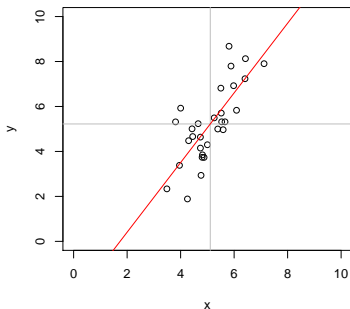
University of Illinois, Urbana-Champaign

New Directions in Quantile Regression: 10 December, 2015



The Origin of Regression – Regression Through the Origin

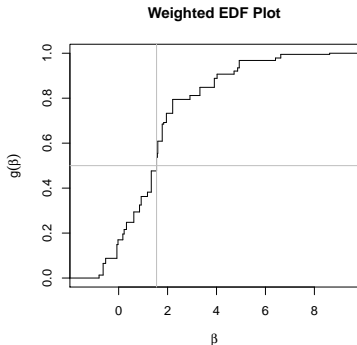
Find the line with mean residual zero that minimizes the sum of absolute residuals.



Problem: $\min_{\alpha, \beta} \sum_{i=1}^n |y_i - \alpha - x_i \beta|$ s.t. $\bar{y} = \alpha + \bar{x} \beta$.

Boscovich/Laplace *Method de Situation*

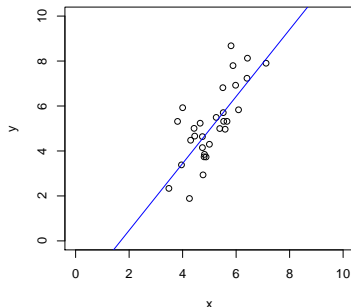
Algorithm: Order the n candidate slopes: $b_i = (y_i - \bar{y}) / (x_i - \bar{x})$ denoting them by $b_{(i)}$ with associated weights $w_{(i)}$ where $w_i = |x_i - \bar{x}|$. Find the weighted median of these slopes. Reduces the problem to (partial) sorting.



Edgeworth's (1888) Plural Median

What if we want to estimate both α and β by median regression?

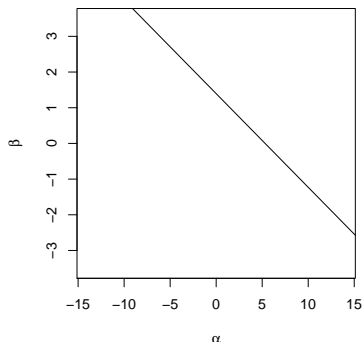
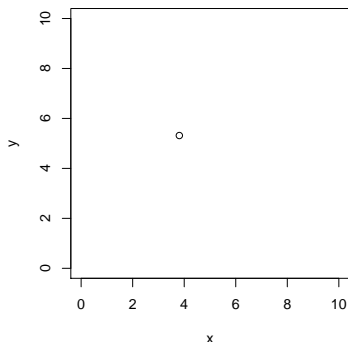
Problem: $\min_{\alpha, \beta} \sum_{i=1}^n |y_i - \alpha - x_i \beta|$



Edgeworth's (1888) Dual Plot: Anticipating Simplex

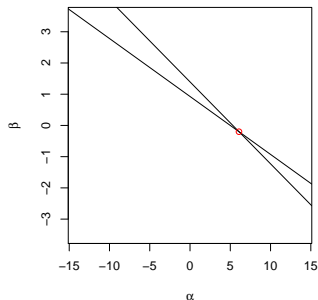
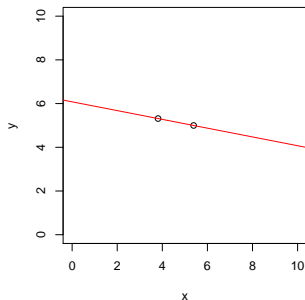
Points in sample space map to lines in parameter space.

$$(x_i, y_i) \mapsto \{(\alpha, \beta) : \alpha = y_i - x_i\beta\}$$



Edgeworth's (1888) Dual Plot: Anticipating Simplex

Lines through pairs of points in sample space map to points in parameter space.

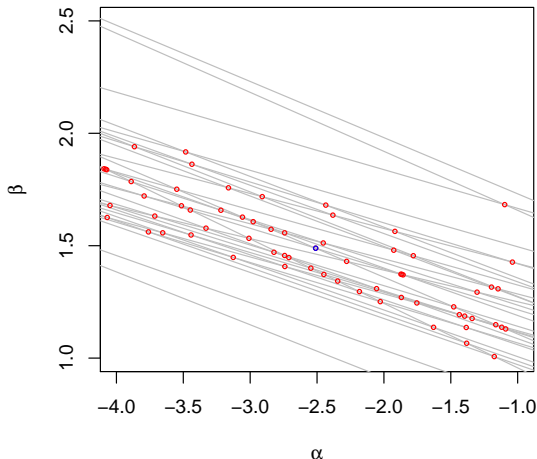


Edgeworth's (1888) Dual Plot: Anticipating Simplex

All pairs of observations produce $\binom{n}{2}$ points in dual plot.

Edgeworth's (1888) Dual Plot: Anticipating Simplex

Follow path of steepest descent through vertices in the dual plot.



Barrodale-Roberts (1974) Implementation of Edgeworth

```
rqx<- function(x, y, tau = 0.5, max.it = 50) { # Barrodale and Roberts -- lite
  p <- ncol(x); n <- nrow(x)
  h <- sample(1:n, size = p) #Phase I -- find a random (!) initial basis
  it <- 0
  repeat {
    it <- it + 1
    Xhinv <- solve(x[h, ])
    bh <- Xhinv %*% y[h]
    rh <- y - x %*% bh
    #find direction of steepest descent along one of the edges
    g <- - t(Xhinv) %*% t(x[ - h, ]) %*% c(tau - (rh[ - h] < 0))
    g <- c(g + (1 - tau), - g + tau)
    ming <- min(g)
    if(ming >= 0 || it > max.it) break
    h.out <- seq(along = g)[g == ming]
    sigma <- ifelse(h.out <= p, 1, -1)
    if(sigma < 0) h.out <- h.out - p
    d <- sigma * Xhinv[, h.out]
    #find step length by one-dimensional wquantile minimization
    xh <- x %*% d
    step <- wquantile(xh, rh, tau)
    h.in <- step$k
    h <- c(h[ - h.out], h.in)
  }
  if(it > max.it) warning("non-optimal solution: max.it exceeded")
  return(bh)
}
```

Quantile Regression Primal and Dual

Splitting the QR “residual” into positive and negative parts, yields the primal linear program,

$$\min_{(\mathbf{b}, \mathbf{u}, \mathbf{v})} \{\tau \mathbf{1}^\top \mathbf{u} + (1 - \tau) \mathbf{1}^\top \mathbf{v} \mid \mathbf{X}\mathbf{b} + \mathbf{u} - \mathbf{v} - \mathbf{y} \in \{0\}, \quad (\mathbf{b}, \mathbf{u}, \mathbf{v}) \in \mathbb{R}^p \times \mathbb{R}_+^{2n}\}.$$

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with dual program:

$$\max_{\mathbf{d}} \{\mathbf{y}^\top \mathbf{d} \mid X^\top \mathbf{d} \in \{0\}, \quad \tau \mathbf{1} - \mathbf{d} \in \mathbb{R}_+^n, \quad (1 - \tau) \mathbf{1} + \mathbf{d} \in \mathbb{R}_+^n\},$$

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$$\max_{\mathbf{d}} \{\mathbf{y}^\top \mathbf{d} \mid X^\top \mathbf{d} = 0, \quad \mathbf{d} \in [\tau - 1, \tau]^n\},$$

Quantile Regression Primal and Dual

Splitting the QR “residual” into positive and negative parts, yields the primal linear program,

$$\min_{(b, u, v)} \{ \tau \mathbf{1}^\top u + (1 - \tau) \mathbf{1}^\top v \mid Xb + u - v - y \in \{0\}, \quad (b, u, v) \in \mathbb{R}^p \times \mathbb{R}_+^{2n} \}.$$

with dual program:

$$\max_d \{ y^\top d \mid X^\top d \in \{0\}, \quad \tau \mathbf{1} - d \in \mathbb{R}_+^n, \quad (1 - \tau) \mathbf{1} + d \in \mathbb{R}_+^n \},$$

$$\max_d \{ y^\top d \mid X^\top d = 0, \quad d \in [\tau - 1, \tau]^n \},$$

$$\max_a \{ y^\top a \mid X^\top a = (1 - \tau) X^\top \mathbf{1}, \quad a \in [0, 1]^n \}$$

Quantile Regression Dual

The dual problem for quantile regression may be formulated as:

$$\max_{\alpha} \{y^T \alpha \mid X^T \alpha = (1 - \tau)X^T \mathbf{1}, \alpha \in [0, 1]^n\}$$

What do these $\hat{\alpha}_i(\tau)$'s mean statistically?

They are regression rank scores (Gutenbrunner and Jurečková (1992)):

$$\hat{\alpha}_i(\tau) \in \begin{cases} \{1\} & \text{if } y_i > x_i^T \hat{\beta}(\tau) \\ (0, 1) & \text{if } y_i = x_i^T \hat{\beta}(\tau) \\ \{0\} & \text{if } y_i < x_i^T \hat{\beta}(\tau) \end{cases}$$

The integral $\int \hat{\alpha}_i(\tau) d\tau$ is something like the **rank** of the i th observation. It answers the question: On what quantile does the i th observation lie? Fundamental to the construction of linear rank statistics for regression.

Linear Programming: The Inside Story

The Simplex Method (Edgeworth/Dantzig/Kantorovich) moves from vertex to vertex on the outside of the constraint set until it finds an optimum.

Interior point methods (Frisch/Karmarker/et al) take Newton type steps toward the optimal vertex from **inside** the constraint set.

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A toy problem: Given a polygon inscribed in a circle, find the point on the polygon that maximizes the sum of its coordinates:

$$\max\{e^T u \mid A^T x = u, e^T x = 1, x \geq 0\}$$

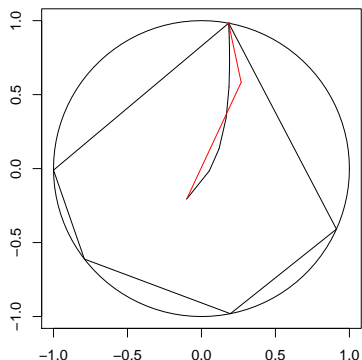
were e is vector of ones, and A has rows representing the n vertices. Eliminating u , setting $c = Ae$, we can reformulate the problem as:

$$\max\{c^T x \mid e^T x = 1, x \geq 0\},$$

Toy Story: From the Inside

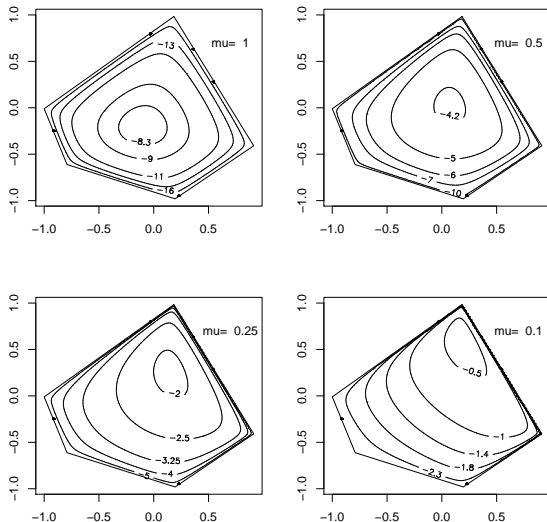
Simplex goes around the outside of the polygon; interior point methods tunnel from the inside, solving a sequence of problems of the form:

$$\max\{c^T x + \mu \sum_{i=1}^n \log x_i \mid e^T x = 1\}$$



Toy Story: From the Inside

By letting $\mu \rightarrow 0$ we get a sequence of smooth problems whose solutions approach the solution of the LP:



Mehrotra Primal-Dual Predictor-Corrector Algorithm

The algorithms implemented in my R package `quantreg` are based on Mehrotra's (1992) Predictor-Corrector approach. Although somewhat more complicated than prior methods it has several advantages:

- Better stability and efficiency due to better central path following,
- Easily generalized to incorporate linear inequality constraints.
- Easily generalized to exploit sparsity of the design matrix.
- Preprocessing can improve performance in large n small p problems.

These features are all incorporated into various versions of the algorithm in `quantreg`, and coded in Fortran.

A Model of Childhood Malnutrition in India

```
fit <- rqss(cheight ~ qss(cage, lambda = lam[1]) +
qss(bfed, lambda = lam[2]) + qss(mage, lambda = lam[3]) +
qss(mbmi, lambda = lam[4]) + qss(sibs, lambda = lam[5]) +
qss(medu, lambda = lam[6]) + qss(fedu, lambda = lam[7]) +
csex + ctwin + cbirthorder + munemployed + mreligion +
mresidence + deadchildren + wealth + electricity +
radio + television + frig + bicycle + motorcycle + car +
tau = 0.10, method = "lasso", lambda = lambda, data = india)
```

- The seven coordinates of `lam` control the smoothness of the nonparametric components via total variation penalties,
- `lambda` controls the (lasso) shrinkage of the linear coefficients.
- The estimated model has roughly 40,000 "observations", including the penalty contribution, and has **2201** parameters.
- Fitting for a single choice of λ 's takes approximately 5 seconds. Sparsity of the design matrix is critical to efficient Cholesky factorization at each interior point iteration.

Proximal Algorithms for Large p Problems

Given a closed, proper convex function $f : \mathbb{R}^n \rightarrow \mathbb{R} \cup \{\infty\}$ the proximal operator, $P_f : \mathbb{R}^n \rightarrow \mathbb{R}^n$ of f is defined as,

$$P_f(v) = \operatorname{argmin}_x \{f(x) + \frac{1}{2}\|x - v\|_2^2\}.$$

View v as an initial point and $P_f(v)$ as a half-hearted attempt to minimize f , while constrained not to venture too far away from v .

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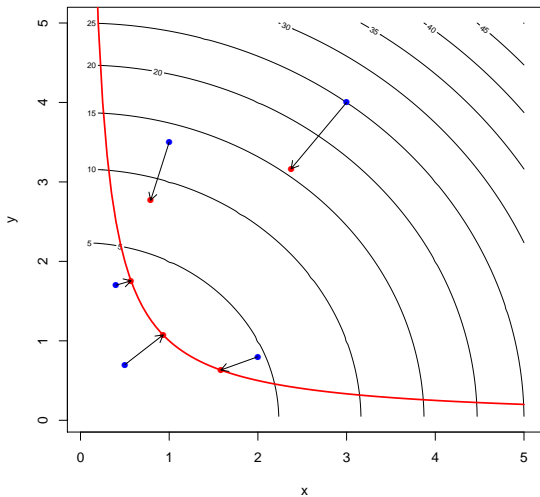
The corresponding Moreau envelope of f is

$$M_f(v) = \inf_x \{f(x) + \frac{1}{2}\|x - v\|_2^2\}.$$

thus evaluating M_f at $v = x$ we have,

$$M_f(x) = f(P_f(x)) + \frac{1}{2}\|x - P_f(x)\|_2^2\}.$$

A Toy Example:



Proximal Operators as (Regularized) Gradient Steps

Rescaling f by $\lambda \in \mathbb{R}$,

$$M_{\lambda f}(x) = f(P_{\lambda f}(x)) + \frac{1}{2\lambda} \|x - P_{\lambda f}(x)\|_2^2.$$

so

$$\nabla M_{\lambda f}(x) = \lambda^{-1}(x - P_{\lambda f}(x)),$$

or

$$P_{\lambda f}(x) = x - \lambda \nabla M_{\lambda f}(x).$$

So $P_{\lambda f}$ may be interpreted as a gradient step of length λ for $M_{\lambda f}$.

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So $P_{\lambda f}$ may be interpreted as a gradient step of length λ for $M_{\lambda f}$.

Unlike f , which may have a nasty subgradient, M_f has a nice gradient:

$$M_f = (f^* + \frac{1}{2} \|\cdot\|_2^2)^*$$

where $f^*(y) = \sup_x \{y^\top x - f(x)\}$ is the convex conjugate of f .

Proximal Operators and Fixed Point Iteration

The gradient step interpretation of P_f suggests the fixed point iteration:

$$x^{k+1} = P_{\lambda f}(x^k).$$

While this may not be a contraction, it is “firmly non-expansive” and therefore convergent.

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In additively separable problems of the form

$$\min_x \{f(x) + g(x)\},$$

with f and g convex, this may be extended to the ADMM algorithm:

$$x^{k+1} = P_{\lambda f}(z^k - u^k)$$

$$z^{k+1} = P_{\lambda g}(x^k - u^k)$$

$$u^{k+1} = (u^k + x^k - z^k)$$

Alternating Direction Method of Multipliers, Parikh and Boyd (2013).

The Proximal Operator Graph Solver

A further extension that encompasses many currently relevant statistical problems is:

$$\min_{(x,y)} \{f(y) + g(x) \mid y = Ax\},$$

where (x, y) is constrained to the graph $\mathcal{G} = \{(x, y) \in \mathbb{R}^{n+m} \mid y = Ax\}$.

The modified ADMM algorithm becomes:

$$(x^{k+1/2}, y^{k+1/2}) = (P_{\lambda g}(x^k - \tilde{x}^k), P_{\lambda f}(y^k - \tilde{y}^k))$$

$$(x^{k+1}, y^{k+1}) = \Pi_{\mathcal{A}}(x^{k+1/2} - \tilde{x}^k, y^{k+1/2} - \tilde{y}^k)$$

$$(\tilde{x}^{k+1}, \tilde{y}^{k+1}) = (\tilde{x}^k + x^{k+1/2} - x^{k+1}, \tilde{y}^{k+1/2} + y^{k+1/2} - y^{k+1})$$

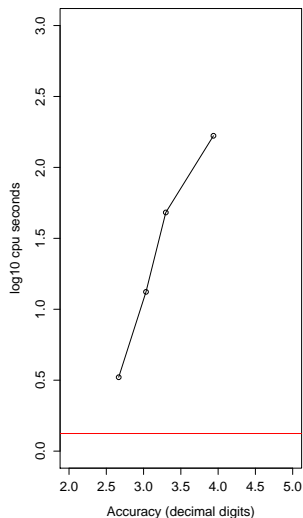
where $\Pi_{\mathcal{A}}$ denotes the (Euclidean) projection into graph \mathcal{G} . This has been elegantly implemented by Fougner and Boyd (2015) and made available by Fougner in the R package POGS.

When Is POGS Most Attractive?

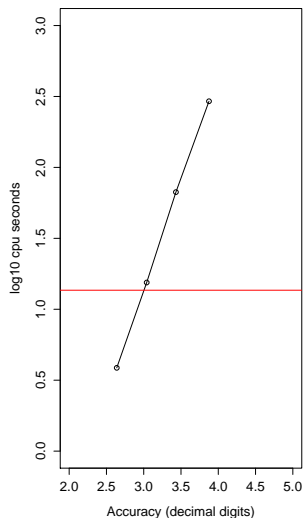
- f and g must:
 - ▶ Be closed, proper convex
 - ▶ Be additively (block) separable
 - ▶ Have easily computable proximal operators
- A should be:
 - ▶ Not too thin
 - ▶ Not too sparse
- Other Problem Aspects
 - ▶ Available parallelizable hardware, cluster, GPUs, etc.
 - ▶ Not too stringent accuracy requirement

POGS Performance – Large p Quantile Regression

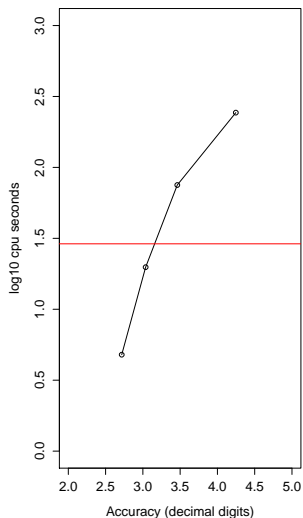
$n = 10,000, p = 100$



$n = 10,000, p = 300$



$n = 10,000, p = 500$



Global Quantile Regression?

Usually quantile regression is local, so solutions,

$$\hat{\beta}(\tau) = \operatorname{argmin}_{\mathbf{b} \in \mathbb{R}^p} \sum_{i=1}^n \rho_{\tau}(\mathbf{y}_i - \mathbf{x}_i^{\top} \mathbf{b})$$

are sensitive only to $\{\mathbf{y}_i\}$ near $Q(\tau|\mathbf{x}_i)$, the τ th conditional quantile function of $Y_i|X = \mathbf{x}_i$.

But recently there has been more interest in jointly estimating several $\beta(\tau_i)$:

$$\{\hat{\beta}(\tau) \mid \tau \in \mathcal{T}\} = \operatorname{argmin} \sum_{\tau \in \mathcal{T}} \sum_{i=1}^n w_{\tau} \rho_{\tau}(\mathbf{y}_i - \mathbf{x}_i^{\top} \mathbf{b}_{\tau})$$

This is sometimes called “composite quantile regression” as in Zou and Yuan (2008). Constraints need to be imposed on the $\beta(\tau)$ otherwise the problem separates.

Example 1: Choquet Portfolios

Bassett, Koenker and Kordas (2004) proposed estimating portfolio weights $\pi \in \mathbb{R}^p$ by solving:

$$\min_{\pi \in \mathbb{R}^p, \xi \in \mathbb{R}^m} \left\{ \sum_{k=1}^m \sum_{i=1}^n w_{\tau_k} \rho_{\tau_k}(x_i^\top \pi - \xi_{\tau_k}) \mid \bar{x}^\top \pi = \mu_0 \right\}$$

where $x_i \in \mathbb{R}^p : i = 1, \dots, n$ denote historical returns, and μ_0 is a required mean rate of return. This approach replaces the traditional Markowitz use of variance as a measure of risk with a lower-tail expectation measure.

- The number of assets, p , is potentially quite large in these problems.
- Linear inequality constraints can easily be added to the problem to prohibit short sales, etc.
- Interior point methods are fine, but POGS may have advantages in larger problems.

Example 2: Smoothing the Quantile Regression Process

Let $\tau_1, \dots, \tau_m \subset (0, 1)$ denote an equally spaced grid and consider

$$\min_{\beta(\tau) \in \mathbb{R}^{\text{mp}}} \left\{ \sum_{k=1}^m \sum_{i=1}^n w_{\tau_k} \rho_{\tau_k}(y_i - x_i^\top \beta(\tau_k)) \mid \sum_k (\Delta^2 \beta(\tau_k))^2 \leq M \right\}.$$

Imposes a conventional L_2 roughness penalty on the quantile regression coefficients.

- Implemented recently in POGS by Shenoy, Gorinevsky and Boyd (2015) for forecasting load in a large power grid setting,
- Smoothing, or borrowing strength from adjacent quantiles, can be expected to improve performance,
- Many gory details of implementation remain to be studied.

Conclusions and Lingering Doubts

- Optimization can replace sorting
- Simplex is just steepest descent at successive vertices
- Log barriers revive Newton method for linear inequality constraints
- Proximal algorithms revive gradient methods
- Statistical vs computational accuracy?
- Quantile models as global likelihoods?
- Multivariate, IV, extensions?